Lesson 1 Outline

**Lily’s Dilemmas**

You will need:
- Do the Right Thing KS1 - Interactive Storybook
- **RESOURCE 1.1**
  - Dilemma Cards – enough for each pupil, group or pair (cut and folded)
- **RESOURCE 1.2**
  - Stop and Think sheet – enough for each pupil, group or pair
- **RESOURCE 1.3**
  - Different Endings storyboard/s – enough for each pupil, group or pair
- **RESOURCE 1.4**
  - Role-play masks – for use in role-play to explore dilemmas (optional)

**Lesson Structure**

**Starter Activity**
- Conduct the unit quiz to establish a baseline of the children’s understanding for this unit.
- Introduce the concept of honesty. Ask the children to share examples of when it’s important to be honest, including in relation to using or taking things that don’t belong to them.

**Main Activity**
- As you read the Interactive Storybook, stop at each of the three points in the story where the characters face dilemmas. Distribute the appropriate Dilemma Cards and discuss what they think the characters should do. Once they have chosen an outcome ask them to ‘test’ it out, exploring the possible consequences using the Stop and Think sheets (you can also use these sheets on the whiteboard as a group discussion pathway).
- Repeat this process for each of the dilemmas. Alternatively, you can discuss and/or use role-play to further explore the issues.
- Next, ask the children to either write the alternative ending for the story based on Lily ‘doing the right thing’ or alternatively complete the Different Endings storyboard/s provided. Encourage them to be creative in changing the course of events. The storyboard concentrates on the two key decision points for Lily, one affecting the other.
- If you need to differentiate the activity you can use the 2 additional versions of the storyboard with the first outcome already filled in. Half the class use A and half use B and then compare outcomes.

**Plenary Activity**
- Ask children to give examples of what feelings someone might have when they realise someone has taken something that’s precious to them. How might this affect that person? What might happen to the person who took their belongings?
- Discuss what can help the children to decide what to do, including their understanding of ‘right’ and ‘wrong’, and their own feelings about any action they are about to take.

**Extend: Mathematics**
- Look at page 5 of the story. Which item made the most money at the auction?
- Which made the least money?
- Can you use a calculator to work out the total amount made?
- Draw the coins needed to pay for various items (robot, toy cat etc.).
- Express price in pence as a proportion of pounds e.g.: 75p = 0.75.

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Lesson 2
What's the Value?

You will need:
• Do the Right Thing KS1 - Interactive Storybook
• RESOURCE 2.1 What's the Value – activity sheet

Lesson Outcomes
Children will:
• Know that objects can have sentimental value as well as monetary value.
• Describe why an object is precious to them.
• Understand that money cannot always replace the value of a precious item.

Lesson Structure

Starter Activity
• Ask children to remind you of an example of when they need to distinguish between 'right' and 'wrong', and what can help them to make the right choice.
• Introduce the idea that an item can be 'precious' to us. Invite children to share examples of something they own that they might not like to lose, and something they would very much not wish to lose. Use their examples to explore the idea of 'precious'.

Main Activity
• Using the story and the previous 'Lily's Dilemma' activity in lesson 1 as a stimulus, discuss why grandma's ring might be so precious to mum. Encourage them to think about sentimental items that their family may have and write some of them down (photographs, objects etc.).
• Working in small groups or pairs, ask the children to think about an object that is very precious to them, such as a stuffed toy, blanket, photograph of a family member etc.
• The activity works well if you prepare the group prior to the session and ask them to bring in their precious objects, or a photograph of the object if this is not practical. Make sure they have parental permission.
• Ask them to draw their 'precious thing' or stick a photograph of it on the sheet and then to write down what they think the monetary value of the object is (if they don't know ask them to estimate or use a generalisation such as 'a lot', 'a bit', 'not much').
• Next, ask them to estimate how much it is worth to them.
• How much would they sell it for / would they sell it?
• Next, ask them to write down why the object is special to them including the story of how it came to be theirs and any people associated with the object.
• Make a display with the completed sheets.

Plenary Activity
• Ask children to share their completed sheets with the class. Use their examples to highlight that it’s not always the same if we replace something lost with a new one, like a favourite soft toy. Discuss why this is: it’s because the children attach memories and experiences to that particular item. Invite pupils to share other examples of things that are precious in this way to someone in their family.

Take the quiz here

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Lesson 3
Things That Money Can’t Buy

You will need:
• **RESOURCE 3.1**
  Things That Money Can’t Buy scenarios – enough for each group or pair.
• **RESOURCE 3.2**
  Kindness Calculator sheet – enough for one each.

Lesson Outcomes
Children will:
• Recall some helpful things they have done for others.
• Understand that helpful acts have a value that can be non-material.
• Explain how helping others feels, for themselves and for the person they help.

Lesson Structure

**Starter Activity**
• Ask the children what it means to be ‘helpful’ or ‘kind’ to someone else.

**Main Activity**
• Ask the children to think of helpful things that they have done over the past few weeks or to recall nice things they have done to be helpful (you may need to help them). You can use the pre-set ones on the scenario cards as well.
• Fill in the blanks with children’s ideas, add them to the preset cards provided and distribute the scenarios amongst the children. Ask them to work in pairs. Depending on ability and age you may wish to work as a whole class or group with the teacher leading the activity.
  Ask the children to score the scenario using the kindness calculator sheet, add up the totals for their scenario and try to think how they could add even more value to their actions.

  • Ask them to compare their scores and ideas and to discuss what makes something ‘valuable’. Encourage them to consider the material and non-material value of actions and objects, why we do acts for others without expecting to be paid and what we gain from being altruistic.

**Plenary Activity**
• Ask the children to share some reasons to be helpful to others (and how this makes children and those they help feel).
• Go round the room and share ideas for how children could be helpful at school and at home.
• Repeat the unit quiz and evaluate the children’s progress.

**Working Together: Activities to Explore at Home**
Ask children to take a copy of the Kindness Calculator sheet home. Ask them to work together with the adults who care for them to consider jobs the adults do to help them and the family.
Calculate how many smiles they think it is worth. They can also consider some of the jobs they help with and what the adults think they are worth in smiles.
Hopefully, this will help them to appreciate the value of what we do for each other better.

Take the quiz here